



This Certificate Certifies that



C O S T :
1 TU

PLAY NOTES: ☐ Leveled this adventure

Current Home Region: _____

592 CY
ADVENTURE
LEVEL OF
PLAY:
(circle one)

APL 2

max 300 XP, 137 gp

APL 4

max 600 XP, 142 gp

APL 6

max 900 XP, 367 gp

Played by _____
Player RPGA #

Has completed
Into the Hills
A Regional Adventure
set in Perrenland

	TU Expenditure Notes
Other TUs Spent	
	TUs Remaining

Cross out the favor or favor that this character did not gain.

Favor of the Oostmeer Meerijder

Favor of the Clan Roodb erg.

Starting XP
XP Gained
XP Spent
New XP
/
Starting gp
/
Gp Gained

Event _____ Date: _____
DM: _____
Signature RPGA #

Upkeep: ☐ none; ☐ Adventurers' Standard (12 gp x TU);
☐ Rich (50 gp x TU); ☐ Luxury (100 gp x TU).

Consumable
Items:

--

scroll: spell lvl x caster lvl x 25 gp;
potion: spell lvl x caster lvl x 50 gp;
wand charge: spell lvl x caster lvl x 15 gp;
wonderous item: market value.
arrow or bolt: 7 gp masterwork, 1 gp sil-
ver, 40 gp +1, 160 gp +2, 360 gp +3, 640
gp +4, 1000 gp +5

Other Coin

--

ITEMS SOLD

Total

ITEMS BOUGHT

Total

/
Gp Spent
/
End of Adventure gp
/
Bought/Sold Amounts

EQUIPMENT LIST (list item and gp value)

Basic Equipment: _____

Signature Items

1. _____

2. _____

3. _____

Consumable Items

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/
New Starting gp